

ENTRY DATES

Document Version: **1**

Closing date; 6PM: Wednesday 24 April 2019

i This date is when the Intention to Enter and an onsite Team Manager needs to be added to guarantee inclusion in the competition.

Publish draw date: Friday 26 April 2019

i This date is when London Youth Games publishes which Boroughs are entered into the competition.

Confirm squad date; 6PM: Wednesday 8 May 2019

i This date is when the squad details need to be entered on the entry management system.

COMPETITION DATES AND INFORMATION

QUALIFIERS

Saturday 25 May 2019

University of East London SportsDock E16 2RD

Registration: various (AM & PM session) dependant on number of entries.

FINALS

Saturday 6 July 2019

Crystal Palace NSC, SE19 2BB

Registration: 10:00 to 10:30
Competition: 12:00 to 17:30

WHO IS IT FOR?

Any Licence, minimum grade or standard required?

£7 England Basketball license. License numbers must be provided via online entry. Option available to purchase licenses <https://www.basketballengland.co.uk/become-a-member/>.

SQUAD NOMINATIONS

i This is the squad you originally nominate.

Minimum: 5

Maximum: 20

Alternates permitted: 2 (Qualifiers & Finals inclusive).

TEAM ON THE DAY

i This is the team you bring to the competition.

Minimum: 5 (min 5 per match)

Maximum: 12

i Some competitions allow alternates. This is where you can bring a previously un-nominated competitor.

Event	Oldest DOB	Youngest DOB	Likely School Year
Basketball Male	01/09/01		Year 12 & U

HOW DO I ENTER?

Competition Type: Secondary Open

How to enter: You will need to provide full details of your squad before the 'squad closed' date so each competitor can be checked and confirmed as eligible. Teams are submitted online. Contact your Borough Team Organiser for online access.

ABOUT THE COMPETITION

Competition Format	<ul style="list-style-type: none">Points awarded are: 3 for a win, 1 for a loss, 0 for the team which forfeits (the opposing team win and receive a 20-0 result).In the event of a tie in the groups at qualifying stage, group placings shall be resolved as follows:<ul style="list-style-type: none">a) If there are two teams tied, the result(s) of the game(s) between the teams involved will be used to determine the placings (head-to-head).b) In the event that the total points scored and conceded are the same in the games between the two teams, the placing will be determined by goal difference taking into account the results of all the games played by both teams.c) If more than two teams are equal in the placings, a second placing will be established taking into account only the results of the games between the teams that are tied.d) In the event that there are still teams tied, then goal difference will be used to determine the placings, taking into account only the results of the games between the teams still tied.e) If there are still teams tied, the placings will be determined using goal difference from the results of all their games played.f) If at any stage using the above criteria, a multiple tie is reduced to a tie involving only two teams, the procedure in (a) and (b) will be applied.g) If it is reduced to a tie still involving more than two teams, the procedure beginning with (c) is repeated.h) Goal difference will always be calculated by subtracting points against/ from points for/scored. If runner up places are required from across all groups then the teams that placed second in their group will be ranked using goal difference. If teams are still tied then it would go by goals for.
Draw Format	Qualifiers: Up to 8 groups of 3-5 teams, quarter-final knockouts. AM/PM session drawn at random. Finals: semi-finals and finals, drawn at random.
Seeding	Up to 8 teams seeded by England Basketball using previous years results, squad nominations and any relevant regional club information to ensure accuracy.
Final Positions	Points allocated based on final positions and group placings – all teams achieving same group position awarded equal position.
Medals	GOLD: winner, SILVER: 2nd place, BRONZE: 3rd place.

WHAT KIT & EQUIPMENT DO I NEED?

Kit & Equipment:	<ul style="list-style-type: none">Each team must provide two contrasting sets of numbered shirts OR bibs (4-15) and their own ball for warm up.Match ball: Size 7
Team Manager Notes:	<ul style="list-style-type: none">10 minutes before the start of the game, each Head coach shall confirm his agreement with the names and corresponding numbers of his team members and the names of the coaches by signing the score sheet. At the same time, they shall indicate the five (5) players who are to start the game.The coach of team 'A' shall be the first to provide this information. Any inaccuracies on the score sheet, after the Head Coach has signed the score sheet will be deemed the fault of the Head coach with any game/technical punishment awarded as per game rules.Boroughs, coaches and team managers should note that they do not have permission to approach players from other teams on the day of the competitions. Approaching players without the written consent of the coach, club, parent and/or borough may result in LYG requesting that team manager/coach to leave the premises. Boroughs are permitted to have ONLY two accredited staff court side. These two people can be the BTO/Team Manager and/or head coach. No other spectators or supporters are permitted courtside at any point.

SPORT SPECIFIC RULES

1. A technical commission will be appointed to supervise the tournament, including nominating the officials for the matches.
2. Any appeals must be made in writing, signed by the Team Coach and Captain within ten minutes of the game ending.
3. The Technical Commission decision is FINAL.
4. A player disqualified in a match may be barred from any further games by the commission.
5. Teams must be ready to play 15 minutes before its scheduled match. Teams not ready to play at the designated time could be asked to forfeit the match. This will be under the jurisdiction of the Competition Director.
6. Only nominated players may participate in the warm up.
7. When a game is drawn 2 minute over time will be played to find a winner, and if drawn after that, another 2 minute overtime and another until a winner is found.



8. Round robin, Quarter-Finals , Semi-Finals & 3rd/4th play off:
 - a. Round robin, quarter-final and semi-final games will be four quarters of 5 minutes each: running clock, stopping clock only in last minute of match.
 - b. One-minute interval between quarters
 - c. Three minute, half time intervals
 - d. One time-out per team, per match (not half)
 - e. Four team fouls per quarter
 - f. Four personal fouls per games
9. Finals:
 - a. The Final will be four quarters of 7 minutes each: stopping clock – clock stopped on basket in only last minute of game
 - b. One-minute interval between quarters
 - c. Five minute, half time intervals
 - d. One time-out per team, per half
 - e. Four team fouls per quarters
 - f. Four personal fouls per game
10. Incorrect information provided during nominations can disqualify the team and cause their entire Borough team to receive penalty points. Please check competitor's details.
11. The Competition Director reserves the right to suspend/cancel the event where required by unsafe conditions

INCOMPLETE COMPETITION: In the event that the competition is cancelled or suspended, the following steps will be used to calculate a final result.;

- a. The furthest completed stage of competition will be used to countback.
- b. Any teams tied on position will be separated based on the rules above which determine group positions, using averages.
- c. The minimum competition required to determine a result is a completed stage.