

ENTRY DATES

Document Version: **1**

Closing date; 6PM: Wednesday 15 May 2019

i This date is when the Intention to Enter and an onsite Team Manager needs to be added to guarantee inclusion in the competition.

Publish draw date: Friday 17 May 2019

i This date is when London Youth Games publishes which Boroughs are entered into the competition.

Confirm squad date; 6PM: Wednesday 19 June 2019

i This date is when the squad details need to be entered on the entry management system.

COMPETITION DATES AND INFORMATION

QUALIFIERS

Finals only

FINALS

Saturday 22 June 2019

Redbridge Sports Centre, IG6 3HD
 Registration: 09:15 to 09:30
 Competition: 10:00 to 16:00

WHO IS IT FOR?

Any Licence, minimum grade or standard required? N/A

SQUAD NOMINATIONS

i This is the squad you originally nominate.

Minimum: 3
Maximum: 8
Alternates permitted: 2

TEAM ON THE DAY

i This is the team you bring to the competition.

Minimum: 3
Maximum: 8

i Some competitions allow alternates. This is where you can bring a previously un-nominated competitor.

Event	Oldest DOB	Youngest DOB	Likely School Year
Squash Male	23/06/02		Year 12 & U

HOW DO I ENTER?

Competition Type: Secondary Open

How to enter: You will need to provide full details of your squad before the 'squad closed' date so each competitor can be checked and confirmed as eligible. Teams are submitted online. Contact your Borough Team Organiser for online access.



ABOUT THE COMPETITION

Competition Format	<ul style="list-style-type: none">• Match scoring will be point-a-rally to 11 points (win by 2 points if score is 10 all).• Best of three or five games depending on the number of entries - confirmed on day of competition.• Matches will be refereed jointly by players from each team.
Draw Format	<ul style="list-style-type: none">• Round Robin groups (number and size of group, plus placement of non-seeded teams may be changed on day if withdrawals).• Top 8 teams to progress to quarter finals - first in each pool + best runners up as needed.• Finals will be played after completion of Round Robin Groups.• Group order is decided by;<ul style="list-style-type: none">◦ Points accrued (2 for a win, 1 for a loss)◦ If teams are drawn = head to head◦ If 3 way tie = count back the points
Seeding	Seeding will take place based on National & County rankings.
Final Positions	Points allocated based on final positions and group placings – all teams achieving same group position awarded equal position.
Medals	GOLD: winner, SILVER: runners-up, BRONZE: 3rd place.

WHAT KIT & EQUIPMENT DO I NEED?

Kit & Equipment:	<ul style="list-style-type: none">• Eye protection is compulsory. Players will not be permitted to compete without appropriate eye protection. A limited number of eye protectors will be available to borrow at the competition desk - please inform LYG in advance if a loan is required.• Double yellow dot squash balls will be used throughout. Squash rackets will not be provided or available to borrow.
Team Manager Notes:	<ul style="list-style-type: none">• Team managers are required to register their squad listed in order of merit at the registration desk before the start of the session and declare their teams in merit on the result sheet before each match.• Coaches/Team Managers are responsible for their team's valuables, conduct and well-being.• Team Managers must call ahead if they are running late for registration as draws may be altered on the day if teams withdraw.

SPORT SPECIFIC RULES

1. The competition will be run in accordance with the rules of the England Squash & Racketball.
2. Any player from the squad declared on the day can play in any match, as long as players are ranked in order of merit.
3. Once a Borough has commenced playing a match there may be no substitution even in case of injury. However, any player from the squad declared on the day may play in subsequent matches in place of an injured player.
4. Any player named on the entry form can play in the qualifying and/or final round. Teams declared for the final may vary from the qualifying round as long as all players used have been declared on the entry form.
5. Teams must register on the day of the competition with 3 players to be considered a complete team and allowed to compete.
6. Once commenced, if a team loses a player through injury or illness and has less than three players – those playing will fill the top available positions, those unfilled being conceded.
9. INCOMPLETE COMPETITION: In the event that the competition is cancelled or suspended, the following steps will be used to calculate a final result.
 - a. The furthest completed stage of competition will be used to countback.
 - b. Any teams tied on position will be separated based on the rules above which determine group positions, using averages.
 - c. The minimum competition required to determine a result is a completed stage.
10. The Competition Director reserves the right to suspend/cancel the event where required by unsafe conditions.