

Football Female Y56



ENTRY DATES & HOW TO ENTER

Document Version: 1

Team closing date: Thursday 12 March 2020

i Deadline 18:00. This date is when the School Games Organiser needs to submit their team entry.

Publish team entries: Friday 13 March 2020

i This date is when London Youth Games publishes which Boroughs are entered in the competition and the school team representing.

i For schools competitions the School Games Organiser will coordinate entries. Teams are submitted online.

COMPETITION DATES AND INFORMATION

QUALIFIERS

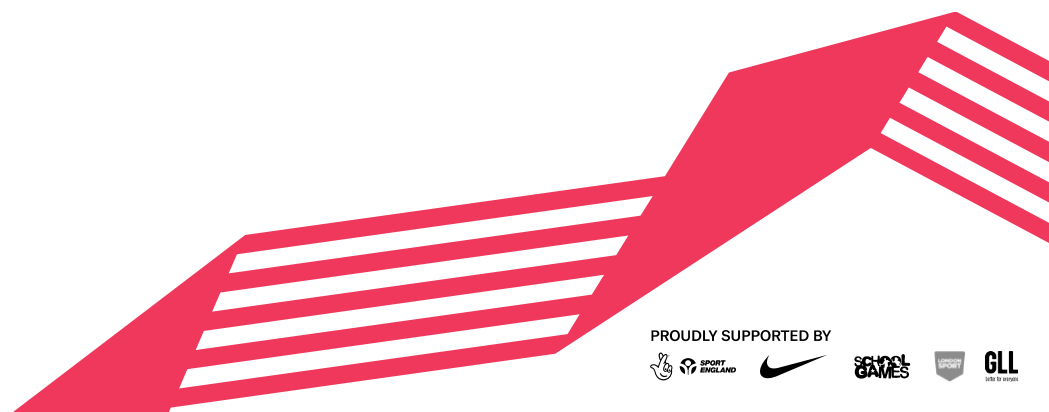
Finals only

FINALS

Tuesday 24 March 2020

Redbridge Sports Centre,
IG6 3HD

Registration: 10:00 – 10:15
Competition: 10:30 – 15:30



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TEAM INFORMATION

Competition Type: Primary Schools

Any Licence, minimum grade or standard required? N/A

TEAM ON THE DAY  This is the team you bring to the competition.

Minimum: 7 Maximum: 14

Event	Likely School Year
Football Y56 Female	Year 5 & 6

KIT AND EQUIPMENT

Kit & Equipment:

- Shin pads are compulsory. Moulded boots, trainers or astro boots are permitted footwear.
- No metal studs will be permitted. Players without the correct footwear will not be permitted to play.
- Jewellery should be removed or taped to the satisfaction of the referee.
- The competition will be played on grass pitches with the dimensions of 60 x 40 yards. Penalty spot will be 8 yards.
- Match ball: Molten, size 4 Model 171.

Team Manager Notes: Teams are 7-a-side. Teams can play and start the competition with a minimum of 5 players on the pitch.

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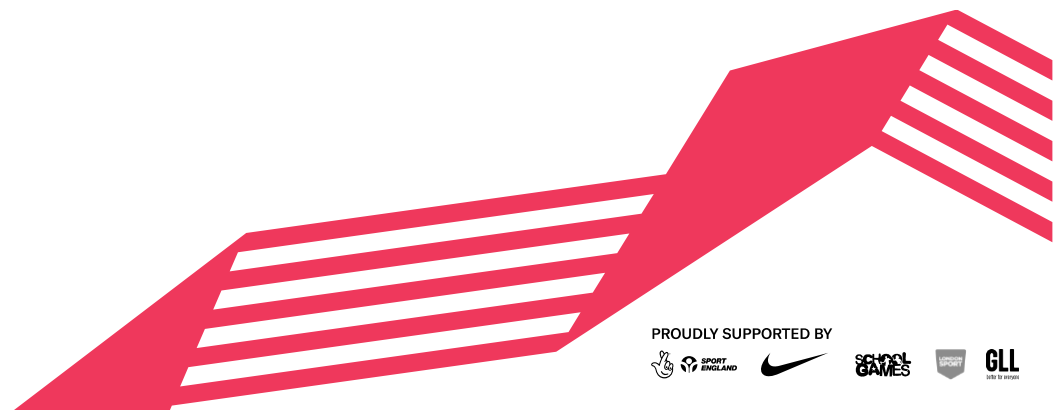


ABOUT THE COMPETITION

Competition Format	Each match will be ten minutes, there is no half time. There will be two minutes between group matches. Points awarded are: <ul style="list-style-type: none">• 3 for a win• 1 for a draw• 0 for a loss. Group positions determined: <ul style="list-style-type: none">• Points accrued• Goal difference• Number of goals
Draw Format	Random Draw. 4 round robin group's in AM which will finish at 2pm. The top four teams in each round robin group (top 16) progress to knockout stages of the competition from 2pm onwards (those teams not progressing through to knockout will finish after group stage).
Seeding	None
Final Positions	Teams allocated points according to their group positions (PM) if they do not reach the knockout stages and final placings once they reach the Finals.
Medals	GOLD: winners. SILVER: runners-up. BRONZE: losing semi-finalists.

SPORT SPECIFIC RULES

- 1) This event will run in accordance with The FA Laws of the Game apart from the exceptions stated.
- 2) The Competition Director reserves the right to suspend/cancel the event where required by weather/unsafe conditions.
- 3) The Tournament Organisers reserve the right to alter or amend the playing schedule if necessary and may make decisions on any matters arising during the tournament, including any matters not covered by the tournament regulations.
- 4) DURING PLAY
 - Teams must be ready to play two minutes before scheduled kick off time. The first named team will choose a goal. The second named team will kick off the match. Teams not ready to play at the scheduled time may forfeit the match, and their opponents would be awarded a 3-0 score.
 - YELLOW CARD – If a player receives 2 yellow cards in a match they will be sent off and will miss the next match.



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- RED CARD – If a player receives a red card they will be sent off and miss the next match. It will be the discretion of the Competition Director whether that player continues to play in the competition.
- The ‘roll-on-roll-off’ rule applies to the substitutions. Substitutions can only be made during stoppages in play and with the approval of the referee.
- All free kicks are direct. Free kicks must be taken where the offence was committed, opponents must be five yards from the ball. Opposition players must be five yards away from where corners and throw-ins are taken.
- Goalkeepers are not allowed to kick the ball from their hands to introduce the ball into play.
- The goalkeeper may NOT leave the goal area. A penalty kick will be awarded against the goalkeeper if in the opinion of the referee the goalkeeper is seen to be seeking to gain an advantage.
- In normal play the back pass rule applies. If a goalkeeper picks up a back pass then a direct free kick will be awarded in line with the position of the infringement.
- Goalkeepers are not allowed to take penalties, except during sudden death penalty shoot-outs.
- In the event of a sudden death penalty shoot-out, a coin will be tossed, and the winner of the toss will decide whether to take the first penalty or take the second.
- The taking of ANY penalties will be subject to the ‘one step’ rule.
- Sliding tackles are not permitted.
- Foul or abusive language will be penalised by the referee at their discretion by awarding a direct free kick. The opposing team must be 5 yards from the ball.

5) INJURY

- A match cannot be extended due to injury or illness.
- Any player sustaining an injury causing blood to flow must immediately leave the court to cover the wound. All injuries should be referred to First Aiders on site and the Tournament Organisers.
- An Accident form must be completed for any injuries which should be signed by the Team Manager and Tournament Organisers.

6) INCOMPLETE COMPETITION:

In the event that the competition is cancelled or suspended, the following steps will be used to calculate a final result.

- The furthest completed stage of competition will be used to countback.
- Any teams tied on position will be separated based on the rules above which determine group positions, using averages.
- The minimum competition required to determine a result is a completed stage.