Entry Information & Rules



Event Overview

Date: Sunday 9th June 2024.

Venue: Gunnersbury Park Sports Hub, Popes Lane, London W3 8LQ.

Contact: dhruvi@londonyouthgames.org

Entry Information

Squad Entry Deadline: 5pm, Wednesday 22nd May 2024.

Squad Nomination Size: Minimum – 7 & Maximum – 20 (U13 & U15).

Squad on the Day: Minimum – 7 & Maximum – 12 (U13 & U15).

Competitions: Girls Only.

Eligibility Criteria: N/A

Age Categories

Age Category	Oldest DOB	Youngest DOB
11 – 13 years old	01/09/2010	31/08/2012
13 – 15 years old	01/09/2008	31/08/2010

Substitutions: Each borough is permitted two substitutions per competition, so long as the maximum squad size on the day is not exceeded. Any additions or late entries after the entry deadline has passed will not be accepted. All substitution details must be provided at registration on the day of the event.

Full Rules & Regulations

GFT 1 The London Youth Games Girls Football competition will run in accordance with the <u>FA Laws of the Game</u>.

GFT 1.1 Should any rules listed below contradict those outlined by the FA, these rules will supersede those.

GFT 1.1.1 The London Youth Games Girls Football competition will follow the <u>Football Association</u> Policy on Trans People in Football.

GFT 1.2 It will be at the discretion of the event referee and LYG personnel as to the application of these rules, and any subsequent decision made as a result will be final.

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GFT 1.3 The Tournament Organisers reserve the rights to alter or amend the playing schedule if necessary and make decisions on any matters arising during the tournament, including any matters not covered by the tournament regulations.

GFT 2 Age Category

GFT 2.1 The following age groups and respective maximum and minimum date of births will apply to the London Youth Games Girls Football Competition:

Age Category	Oldest DOB	Youngest DOB
11 – 13 years old	01/09/2010	31/08/2012
13 – 15 years old	01/09/2008	31/08/2010

GFT 2.2 Competitors are not permitted to enter this competition if they are ineligible. No exceptions will be made.

GFT 2.3 It is the responsibility of competitors/parents/team managers/local authority staff to ensure all competitors details are entered correctly at the time of submission, and that they are eligible to compete for their borough under the <u>London Youth Games Games Rules</u>, and in accordance with the age groups outlined for the competition.

GFT 2.3.1 In the instance a competitor is found to be ineligible, they will be disqualified from the competition entirely, and the borough will receive a points penalty as per the Games Rules.

GFT 3 Squad Size

Boroughs are permitted to enter a minimum of 7 competitors and a maximum of 20 competitors.

GFT 3.1 Boroughs are permitted to bring 12 competitors entered to the event on the day however only 7 will be able to play per match.

GFT 4 Kit & Equipment

GFT 4.1 Shin pads are compulsory.

GFT 4.2 Moulded boots, trainers or astro boots are permitted. Metal studs are not permitted.

Players without the correct footwear will not be permitted to play.

GFT 4.3 Jewellery is to be removed – players may be prevented from playing if it is deemed a health and safety risk.

GFT 4.4 The U13 and will be played on 3G pitches with the dimensions of approximately 40 x 60 yards. The penalty spot will be at 8 yards.

GFT 4.5 The U15 competition will be played on grass pitches with the dimensions of approximately 40 x

60 yards. The penalty spot will be at 8 yards.

GFT 4.5 Teams must provide contrasting colour kit in case of a clash. The second named team needs to change kit – this can be in the form of bibs.

GFT 4.6 A size 4 match ball will be used.

GFT 4.7 U13 and U15 goal size will be 6x12ft.

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GFT 5 Competition Format Boroughs will be placed in random groups of 4-5. Top 8 teams will progress to the knockout stages.

GFT 5.1 The competitions will be 7-a-side for each age group, with 10-minute matches and no half time. There will be a 2-minute break between group matches.

GFT 5.2 Teams can start the match with a minimum of 5 players on the pitch.

GFT 6 Competition Rules

GFT 6.1 Teams must be ready to play within two minutes before scheduled kick off time. The first named team will choose a goal and the second named team will kick off the match.

GFT 6.2 Any number of substitutes, without being named, may be used at any time with the permission of the referee. A player who has been replaced may return to the playing area as a substitute for another player.

GFT 6.3 All free kicks are direct. Free kicks must be taken from where the offence was committed; opponents must be 7 yards from the ball.

GFT 6.4 Opponents must be 7 yards away from where corners and throw-ins are taken from. A player will be given another chance if she does a foul throw.

GFT 6.5 Players can move anywhere on the pitch.

GFT 6.6 In normal play the back pass rule applies. An outfield player who has received a throw or a pass from the goalkeeper cannot pass the ball directly back to the goalkeeper (the ball must be touched by a second outfield player). Such an action would result in awarding a direct free kick, the free kick should be taken from the penalty area line, parallel with the goal line, at the nearest point to the offence.

GFT 6.7 There is no offside.

GFT 6.8 Slide tackles are not permitted.

GFT 6.9 The goalkeeper must introduce the ball into play from either rolling the ball or playing it from the floor.

GFT 6.10 The following rules will apply if players are given cards during play;

GFT 6.10.1 Yellow card – if a player receives 2 yellow cards in a match they will be sent off and will miss the remainder of the competition.

GFT 6.10.2 Red card – if a player receives a red card they will be sent off and will miss the remainder of the competition.

GFT 6.10.3 Foul or abusive language will be penalised by the referee at their discretion by awarding a direct free kick.

GFT 6.11 No extra time in the knockout stages for a draw. Each team will take 3 penalties each, if the scores are still equal it will go to sudden death penalties. The taking of ANY penalty is subject to the 'one-step' rule.

GFT 7 In the case that injury occurs:

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GFT 7.1 A match cannot be extended due to illness or injury, any player sustaining an injury causing blood to flow must immediately leave the pitch to receive treatment.

GFT 7.2 All injuries should be referred to first aiders on site and the Tournament Organisers.

GFT 8 Overall Scoring Points will be awarded for each game to give a borough's overall score for the event.

GFT 8.1 The following points will be awarded:

- 3 points for a win
- 1 point for a draw
- 0 point for a loss

GFT 8.1.1 Group positions are ranked on:

- Points accrued
- Goal difference (number of goals scored)
- Record between the two teams
- Sudden death penalty shootout

GFT 8.2 Final Positions Points allocated based on final positions and group placings – all teams achieving same group position awarded equal position.

GFT 8.3 Incomplete Competition In the event that the competition is cancelled or suspended, the following steps will be used to calculate a final result:

- The furthest completed stage of competition will be used to countback.
- Any teams tied on position will be separated based on the rules above which determine group position, using averages.
- The minimum competition required to determine a result is a completed stage.

GFT 9 Medals & Trophies Medals and trophies will be awarded as follows:

GFT 9.1 Overall Borough medals will be awarded to 1^{st} , 2^{nd} and 3^{rd} placed teams and trophy awarded to the winners of the competition.