





Entry Information & Rules

Event Overview

Date: Thursday 7th May 2026

Venue: SCORE Centre, 100 Oliver Road, London, E10 5JY

Approx Timings: Registration: 10:00, Competition 10:45 - 14:30

Contact: Emma Cranston - emma@londonyouthgames.org

Entry Information

Squad Entry Deadline: Wednesday 22nd April 10pm 2026

Squad Size: Minimum 5 & Maximum 9.

Competitions: 5 aside male & female. If you don't have enough female players for a team, females players may play in the male team.

Eligibility Criteria: Young people from the below impairment categories are eligible for the competition. Full details of eligibility criteria in full rules.

G3A.	Sensory-Hearing Impairment
G3B.	Sensory-Vision Impairment
G4.	Severe Learning Disability
G5.	Mild Learning Disability

It is the Team Manager's/BTO's responsibility to ensure competitors that are entered and compete, fall within the correct impairment categories for this event.

Age Categories:

Age Category	Oldest DOB	Youngest DOB	Likely School Year
14-17 Years	01/09/2009	31/08/2012	Years 9-11







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Replacements: Each borough is permitted two replacements. Replacements are where you can bring an undeclared competitor to replace a registered competitor not attending on the day. Any replacements must be in line with the eligibility criteria. All replacement details must be provided at registration on the day. No additions will be allowed, even if a borough does not have the maximum squad number.

Full Rules & Regulations

INB 1.1.1 The London Youth Games Inclusive Basketball competition will follow the <u>Transgender Policy</u> outlined by Basketball England.

INB 2 Age Category

INB 2.1 The following age groups and respective minimum and maximum date of births will apply to the London Youth Games Inclusive Basketball Competition:

Age Category	Oldest DOB	Youngest DOB	Likely School Year
14-17 Years	01/09/2009	31/08/2012	Years 9-11

INB 2.2 It is the responsibility of parents/teachers/Team Managers to ensure all competitors details are eligible to compete.

INB 3 Eligibility:

INB 3.1 Young people within the below impairment categories are eligible to compete in LYG Inclusive Basketball.

Group	Impairment	Descriptor
G3A.	Sensory-Hearing Impairment	Anyone with a hearing impairment that requires them to wear a hearing aid or implant.







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G3B.	Sensory-Vision Impairment	Anyone with a visual impairment which impacts their daily lives. This does not include simply wearing glasses or contact lenses.
G4.	Severe Learning Disability (SLD)	Anyone who has severe difficulties with pattern recognition, sequencing and memory, as well as having slower reaction time. They are likely to need support in communicating their needs and understanding abstract or complex ideas. This category includes Level 3 autism.
G5.	Mild Learning Disability (MLD)	Anyone who has mild difficulties with pattern recognition, sequencing and memory. They may need some support to understand abstract or complex ideas. This category includes Level 2 autism.

INB 3.2 It is the responsibility of BTO's and team managers to ensure all competitors details are entered correctly at the time of submission, and that they are eligible to compete for their borough under the <u>London Youth Games' Games Rules</u>, and in accordance with the age groups and impairment criteria outlined.

INB 4 Kit & Equipment

- INB 4.1 Teams must supply their own basketball for warm up.
- INB 4.2 Match ball is Size 6 and this will be provided by London Youth Games.

INB 5 Competition Format







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INB 5.1 The competition consists of group stages followed by knockout stages. The top 1 or 2 teams in each group will qualify for the knockout stages.

INB 6 Competition Rules

- INB 6.1 One game of 10 minutes running clock. In the final there will be 2 halves of 10 minutes running clock.
- INB 6.2. Three minute half-time, only for the final. No half-times in all other matches.
- INB 6.3 One timeout per team, in the finals one timeout per half.
- INB 6.4 Timeouts will be 60 seconds each in duration.
- INB 6.5 Seven team fouls per match, before a shooting foul.
- INB 6.6 Substitutions must be made through the table (at any time on a dead ball).
- INB 6.7 No player shall dunk the ball at any time during the competition.
- INB 6.9 In the event of a match tie, 2 minutes overtime is played.
- INB 6.10 If scores remain level after this period of overtime, then sudden death free throws will occur. There is no minimum number of free throws, and sudden death applies from the first nominated shooters. All listed players from the team must shoot before any player is permitted to take a second shot.

INB 7 Medals & Salvers Medals will be awarded as follows:

INB 7.1 Medals awarded to 1st, 2nd and 3rd placed teams.