



LYG FUTSALLERS 33 CUP 2026

Entry Information & Rules



Event Overview

Dates & Venue: Wednesday 4th March 2026

Girls competition: Wednesday 4th March 2026. Time: 9am – 12.45pm.

Boys competition: Wednesday 4th March 2026. Time: 1pm – 4.30pm.

Venue: Crystal Palace National Sports Centre, Ledlington Road, London, SE19 2BB.

Contact: ali@londonyouthgames.org

Entry Information

Squad Entry Deadline: 10pm Friday 13th February 2026.

Squad on the Day: Minimum – 5 & Maximum – 10 per gender.

Competitions: Boys and girls compete separately.

Competition Tier: Compete

Competition Intent: Highly competitive environment where winning is the measure of success and level of challenge is high, in order to further the development of young athletes. Local qualifying events are encouraged, with the winning school progressing to the county final.

Player Eligibility: Aimed at children and young people who enjoy competition and may regularly access training and coaching outside of the school environment. Participants are used to competing in sport inside and outside of school, have a higher skill ability and understand tactics and strategies in competitive game play situations.

Team Eligibility: Only one school per borough. Schools cannot merge through federations or multi-trust academies. If a team is found to have joined with another school, this will result in immediate disqualification.

Age Categories

Age Category	Oldest DOB	Youngest DOB	Likely School Year
13 – 15-year-olds	01/09/2010	31/08/2012	Year 9-10

Full Rules & Regulations

FUT 1 The London Youth Games Futsallers 33 Cup competition will run in line with the [FA Futsal rules](#).



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FUT 1.1 Should any rules listed below contradict those outlined by FA Futsal, these rules will supersede those.

FUT 1.1.1 The London Youth Games Futsallers 33 Cup competition will follow the [Football Association Policy on Trans People in Football](#).

FUT 1.2 It will be at the discretion of the Competition Director and LYG personnel as to the application of these rules, and any subsequent decision made as a result will be final.

FUT 1.3 The Tournament Organisers reserve the rights to alter or amend the playing schedule if necessary and make decisions on any matters arising during the tournament, including any matters not covered by the tournament regulations.

FUT 2 Age Category

FUT 2.1 The following age groups and respective maximum date of births will apply to the London Youth Games Futsallers 33 Cup competition:

Age Category	Oldest DOB	Youngest DOB	Likely School Year
13 – 15-year-olds	01/09/2010	31/08/2012	Year 9-10

FUT 3 Eligibility Criteria

Competition Tier: Compete

Competition Intent: Highly competitive environment where winning is the measure of success and level of challenge is high, in order to further the development of young athletes. Local qualifying events are encouraged, with the winning school progressing to the county final.

Player Eligibility: Aimed at children and young people who enjoy competition and may regularly access training and coaching outside of the school environment. Participants are used to competing in sport inside and outside of school, have a higher skill ability and understand tactics and strategies in competitive game play situations.

FUT 4 Squad Size Schools are permitted to enter a minimum of 5 competitors and a maximum of 10 competitors per gender.

FUT 4.1 Schools are permitted to bring all 10 competitors entered to the event on the day however only 5 will be able to play per match.

FUT 5 Kit & Equipment

FUT 5.1 Futsal trainers, indoor football shoes or trainers are permitted. Players without the correct footwear may not be permitted to play.

FUT 5.2 Jewellery should be removed.

FUT 5.3 The competition will be played in an indoor arena with a court size 25m by 15m.

FUT 5.4 A size 4 futsal ball will be used. Schools should supply their own futsal balls for warm up.

FUT 5.5 Goal size will be 3m by 2m.



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FUT 6 Competition Format Dependant on entry numbers - the format will start as round robin groups drawn randomly. If team numbers allow, this will then progress into a knockout for places. Format to be confirmed before the day of the competition.

FUT 6.1 Matches will be 5-a-side.

FUT 6.2 Each match will be 10 minutes with no half time.

FUT 7 Competition Rules

FUT 7.1 Teams must be ready to play within two minutes before scheduled kick off time. The first named team will choose a goal and the second named team will kick off the match.

FUT 7.2 Substitutions are to be roll on, roll off (RORO), must be with referee permission (within reason, must not be done without the referee's permissions for a tactical advantage).

FUT 7.3 Substitutions must take place inside the substitution zone (within reason, top priority will always be player enjoyment and experience).

FUT 7.4 Each team is permitted one 60 seconds timeout per match.

FUT 7.5 In order to restart the game after a ball has gone out of play the ball is kicked back into play from the touchline and from corners. The ball must be placed stationary on the touchline and the feet of the player taking the kick-in must not cross the line.

FUT 7.6 For kick-ins, free kicks, goal clearances and corner kicks, the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air. If play is not restarted within four seconds possession is surrendered to the opposing team. The goalkeeper is not allowed to control the ball for more than 4 seconds in his/her own half.

FUT 7.7 Players are required to keep 5m from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.

FUT 7.8 Each team will be allowed to give away 5 direct free kicks in a match, then the sixth foul a direct kick will be awarded to the opposing team and the defending team is not allowed to position any players (other than the goalkeeper) between the ball and the goal. The kick will be taken from 10m away from the goal.

FUT 7.9 Goalkeepers are allowed to come out of, and players are allowed to go into the penalty area.

FUT 7.10 A restart from the goalkeeper must be thrown out, but the goalkeeper can use their feet to distribute the ball from open play.

FUT 7.11 Once the goalkeeper has played the ball, he/she cannot touch the ball again unless an opposition player has touched the ball or if the goalkeeper has passed the ball in the opponent's half.

FUT 7.12 If a player is sent off then the team to which the player belongs must remain with 4 players until either 4 minutes have passed or the opposition have scored a goal, whichever happens first.

FUT 7.13 All team members should receive equal playing time where possible, with a best practice recommendation of at least 50% per player for each game.

FUT 8 Overall Scoring Points will be awarded for each game to give a schools group position.

FUT 8.1 The following points will be awarded:



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- 3 points for a win
- 1 point for a draw
- 0 points for a loss

FUT 8.1.1 Group positions are ranked on:

- Points accrued.
- Goal difference
- Number of goals

FUT 9 Medals & Salvers Medals and salver will be awarded as follows:

FUT 9.1 Medals awarded to 1st, 2nd and 3rd places teams with a salver presented to the winner of the competition.